

Contour Crafting Simulation Plan for Lunar Settlement Infrastructure Build-Up

Completed Technology Project (2011 - 2012)

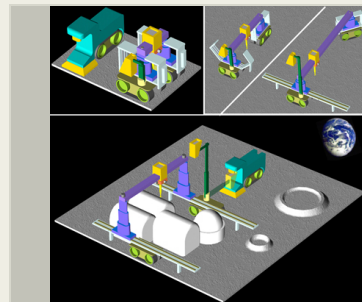


Project Introduction

Economically viable and reliable building systems and tool sets are being sought, examined, and tested for extraterrestrial habitat and infrastructure buildup. This proposal uses a unique architecture weaving an automated building technology called Contour Crafting (CC) with designs for assisting rapid buildup of an initial operational capability lunar base. Using CC technology, this proposal intends to draw up a detailed plan for a high-fidelity simulation at NASA's Desert Research and Technology Studies (D-RATS) facility, to construct certain crucial infrastructure elements in order to evaluate the merits, limitations, and feasibility of adapting and using the CC technology for extraterrestrial application. Elements suggested to be built and tested include roads, landing pads and aprons, shade walls, dust barriers, thermal and mm protection shields and dust-free platforms as well as other built-up structures utilizing the well known in-situ resource utilization (ISRU) strategy. Several unique systems including the Lunar Electric Rover, the unpressurized Chariot rover, the versatile light-weight crane, and Tri-Athlete cargo transporter as well as the habitat module mockups and a new generation of spacesuits are undergoing coordinated tests at NASA's D-RATS. This proposal intends to draw up a detailed synergetic plan to utilize these maturing systems coupled with the CC fabrication technology, tailored for swift and reliable lunar infrastructure development. This proposal intends to increase astronaut safety, improve buildup performance, ameliorate lunar dust interference and concerns, and attempts to reduce time-to-commission, all in an economic manner. As part of this proposal, a figure-of-merit methodology will be created and employed to gain some quantitative insight into the efficiency of using the CC technology to augment these other systems already in place.

Anticipated Benefits

This project hopes to enable economically viable and reliable building systems and tool sets for extraterrestrial infrastructure buildup.



Project Image Contour Crafting Simulation Plan for Lunar Settlement Infrastructure Build-Up

Table of Contents

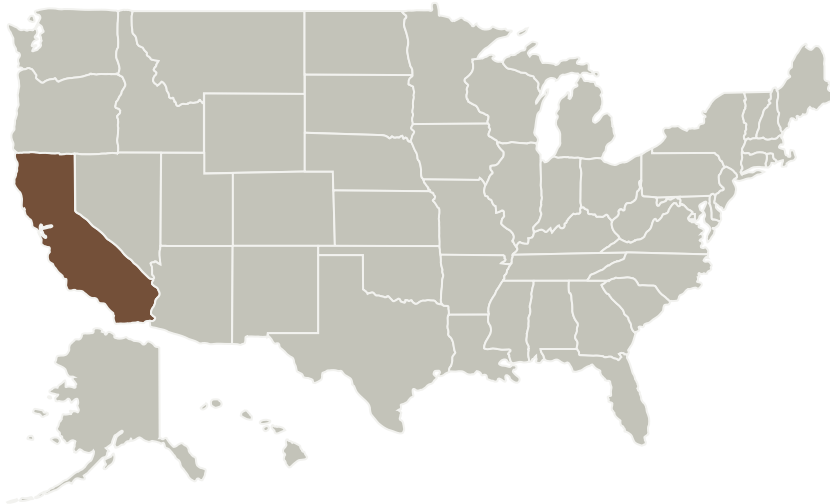
Project Introduction	1
Anticipated Benefits	1
Primary U.S. Work Locations and Key Partners	2
Project Transitions	2
Organizational Responsibility	2
Project Management	2
Technology Maturity (TRL)	2
Technology Areas	3
Target Destination	3
Images	4

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Primary U.S. Work Locations and Key Partners



Organizations Performing Work	Role	Type	Location
University of Southern California(USC)	Lead Organization	Academia	Los Angeles, California
University of Illinois at Urbana-Champaign	Supporting Organization	Academia	Urbana, Illinois

Primary U.S. Work Locations

California

Project Transitions



September 2011: Project Start

Organizational Responsibility

Responsible Mission Directorate:

Space Technology Mission Directorate (STMD)

Lead Organization:

University of Southern California (USC)

Responsible Program:

NASA Innovative Advanced Concepts

Project Management

Program Director:

Jason E Derleth

Program Manager:

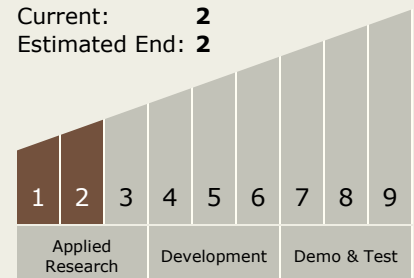
Eric A Eberly

Principal Investigator:

Behrokh Khoshnevis

Technology Maturity (TRL)

Start: **1**
Current: **2**
Estimated End: **2**



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September 2012: Closed out

Closeout Summary: We feel fortunate to have received the NIAC Phase-II grant which has given us the opportunity to continue to work on this exciting and rewarding project. We have numerous new ideas that we would like to attempt and implement in the course of our current NIAC project. In addition to research that will advance the maturity of the proposed architecture, we anticipate other divisions of NASA to be interested in expanding the robotic construction methods that we will develop to build other types of ISRU based components beyond basic infrastructure. Robotic construction technologies could build tools, other robots, scientific equipment and many other objects that can be formed from excavated and processed extraterrestrial materials. We also anticipate major contributions by robotics and co-robotics researchers at NASA divisions to integrate our proven fabrication technologies with space-worthy advanced class of NASA robotics hardware and intelligent software. Once such integration materializes exciting demonstrations at D-RATS will be performed and following successful demonstration and refinement the ultimate dream of actual Lunar settlement construction will be realized. A robotic construction system can also provide tremendous benefits for human habitation on Earth. Construction is the last frontier of human endeavor to be automated. Automated building technologies will revolutionize the way structures are built on Earth, in dense urban environments, in difficult-to-build and difficult-to-service sites, or in remote and hostile regions of the globe. The technologies under development by our group have the potential to simplify construction logistics, reduce the need for hard physical labor by assigning humans to a strictly supervisory role, eliminate issues relating to human safety, and produce intricate and aesthetically refined designs and structures at significantly reduced construction cost. Space architecture in general and Lunar and Martian structures in particular will also provide a rich new aesthetic vocabulary for architects to employ in the design and creation of buildings that employ high technology and building information modeling that is vital for optimizing use of materials and energy that is critical to building economics. We anticipate this NIAC initiated endeavor to ultimately lead to revolutionizing construction on our planet and significantly impacting the quality of life for billions of people and improving the state of the earth environment. The recently published Roadmap for US Robotics has identified several key areas and related enabling technologies for co-robotics which will result in US economic expansion. Robotic construction falls into two categories of manufacturing and professional services identified in that Roadmap. The economics of the proposed approach will enable the construction of durable, low-cost housing in the US and worldwide, and can enable much faster disaster recovery. Replacing human workers with robots on construction sites will reduce the injuries and fatalities of construction, which has long been recognized as the most hazardous occupation. Some of the specific proposed research modules will also have broad impacts. For example, construction using sand and without the use of water would be extremely useful for dry climates, and the work on radiation shielding may lead to terrestrial benefits such as improved and more economical shielding at nuclear power plants and nuclear waste storage sites. Student involvement will develop uniquely experienced future US construction robotic engineers and researchers.

Technology Areas

Primary:

- TX07 Exploration Destination Systems
 - └ TX07.2 Mission Infrastructure, Sustainability, and Supportability
 - └ TX07.2.3 Surface Construction and Assembly

Target Destination

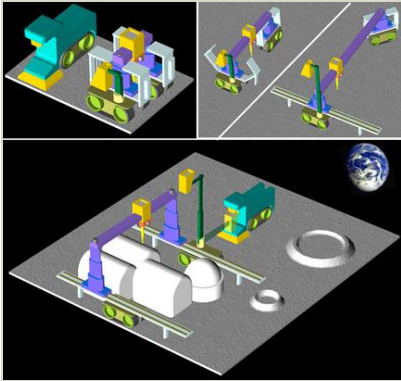
The Moon

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Images



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Settlement Infrastructure Build-Up
(<https://techport.nasa.gov/image/102085>)